

TOWN COUNCIL MEETING AGENDA

Date: 2/8/23 7:00 PM Location: Council Chambers 1005 Cascade St. Darrington, WA 98241

I. CALL TO ORDER

II. PLEDGE OF ALLEGIANCE

III. ROLL CALL

Evan Craig

Julie Ford

Billie Burtenshaw

Reed Rankin

Gary Willis

Dan Rankin

Dianne Allen

IV. APPROVAL OF AGENDA

- 1. Motion to approve agenda
- V. Oath of Office for new council member Gary Willis

VI. APPROVAL OF PREVIOUS MEETING(S) MINUTES

- 1. Motion to approve January 11, 2023 minutes and for the Mayor to sign
- 2. Motion to approve January 19, 2023 minutes and for the Mayor to sign

VII. CONTINUED BUSINESS-DISCUSSION ITEMS

- 1. 2022 Final Budget Ordinance # 776
 - i. Motion to approve 2022 Final Budget -Ordinance 776 and for the Mayor to sign

- 2. 2023 Budget Ordinance 777
 - i. Motion to approve 2023 Yearly Budget Ordinance 777 and for the Mayor to sign

VIII. NEW BUSINESS-DISCUSSION ITEM(s)

- 1. Resolution 340 to amend Personnel Policy Manual
 - i. Motion to approve amended personnel Policy Manual and for the Mayor to sign
- 2. Interagency Agreement with WA State Department of Commerce GMA Periodic Update Grant
 - i. Motion to approve WA State Department of Commerce GMA Periodic Update Grant and for the Mayor to sign
- 3. Agreement for Engineering Services with Pace Engineers
 - i. Motion to approve Agreement with Pace Engineers and for the Mayor to sign
- 4. Agreement with Pyro-Spectaculars 4th of July Fireworks Display
 - i. Motion to approve Agreement with Pyro-Spectaculars and for the Mayor to sign
- IX. MAYOR'S REPORT
- X. COUNCIL/BOARD/COMMISSION MEMBER REPORTS
- XI. VISITORS

Anyone who wishes to speak on any matter not appearing on the agenda may do so at this time. The amount of time available to each speaker and the number of speakers is limited. Public comment on agenda items will be taken when the item is considered. (15 minutes total)

XII. ACCOUNTS PAYABLE APPROVAL

1. Motion to accept the list and approve payments of Accounts Payable/Monthly Payments

XIII. ADJOURN

1. Motion to adjourn the meeting